



# Rockingham

## **SCALEXTRIC Club**

### **Sporting Regulations for the Annual Rockingham Scalextric Club Formula 1 Championship**

#### **1. Championship and Event Entry**

- a. The Annual **Rockingham Scalextric Club Formula 1 Championship** is open to all members of the Rockingham Slot Car Club.
- b. Visitors are welcome to race at any Round but will not be eligible for the Championship.
- c. Championship points will be awarded to each driver at each Championship Round as follows:
  - A final: 1<sup>st</sup>-30, 2<sup>nd</sup>-25, 3<sup>rd</sup>-21, 4<sup>th</sup>-18.
  - B final: 2<sup>nd</sup>-16, 3<sup>rd</sup>-15, 4<sup>th</sup>-14.
  - C final: 2<sup>nd</sup>-13, 3<sup>rd</sup>-12, 4<sup>th</sup>-11, and so on.
- d. There will be a minimum of 4 Championship Rounds each year and points scored at every round will count towards the Annual Rockingham Scalextric Club Formula 1 Championship.
- e. In the event of a tie on points at the end of the Championship the following tie break will be used
  - The driver with the greatest number of A Final race wins.
  - The driver with the greatest number of A Final second places.
  - The driver with the greatest number of A Final third places.
  - If there is still a tie then Joint Champions will be declared.

#### **2. Technical**

- a. Every car entered in every Annual Formula 1 Championship Round must fully comply with the Formula 1 Technical Regulations.  
Race Control shall have the discretion to waive this rule for new club members and visitors.
- b. All cars must, at all times during qualifying and racing, have all four wheels and the body shell securely attached to the chassis. Note – Blue Tack and sticky tape are not secure attachments.
- c. Any other parts damaged or broken during qualifying must be repaired before the start of racing.
- d. Any other parts broken or damaged during the race need not be repaired or replaced immediately unless they are interfering with another driver's car or damaging the track.  
The Race Controller's decision on this is final and cannot be challenged.

### **3. Qualifying**

- a. Each driver will get two 1 minute qualifying runs.
- b. Each driver's first run will be on an outer lane specified by Race Control and their second run will be on an inner lane of the driver's own choosing.
- c. Two drivers will normally run together during qualifying, one on red lane with the other on white lane or one on blue lane with the other on yellow lane.
- d. Qualifying order will be seeded according to each driver's position in the current Formula 1 Championship with the lowest placed driver running first and the highest placed driver running last. For the first Championship Round each year the seeding will be taken from the previous year's Formula 1 Championship positions.
- e. At the discretion of Race Control the qualifying order may be 'adjusted' to allow any late arrivals to make a qualifying run. Anyone arriving after the end of qualifying but before the start of the first Final will be allocated last place in qualifying and seeded into the bottom Final.
- f. Each driver may use two different cars during qualifying and may choose to use either of them for racing irrespective of which car had the faster qualifying time.
- g. There will be no warm up before qualifying but drivers may drive their car to the start line.
- h. Each qualifying run will be started by the normal 'dead qualifying start' procedure.
- i. All completed laps will be timed. This will include any 'final lap' starting before but finishing after the 1 minute time limit.
- j. Each driver's fastest single qualifying lap, in either of their runs, will be used to seed all drivers into a series of step up finals.
- k. The fastest 3 drivers will be seeded into the A Final, the next 3 into the B Final, and so on.

### **4. Racing**

#### **4i. Class 1: Segmented Race**

- a. Each driver must race a car that they have used for qualifying at that Championship Round. Any driver who has no qualifying time may race any car that complies with the Formula 1 Technical Regulations.
- b. No driver may race the same car raced by any other driver at that Championship Round.

Race control shall have the discretion to waive this rule for visitors or new club members.

- c. If, for any reason, a driver is unable to race a car that they have used in qualifying a replacement car may be used, provided that it complies with the Formula 1 Technical Regulations, but their qualifying time will be deleted and they will be placed last in qualifying.
- d. Drivers must use only one car in any Final, replacement cars are not permitted once a Final has started even if they have been run in qualifying.
- e. There will be a short, maximum 1 minute, warm up period before the start of each Final.
- f. Each Final will be over four 3 minute segments, one on each lane, and the winner will be the driver covering the greatest distance in the 12 minutes.
- g. The fastest qualifier for each Final will have first choice of starting lane; the second fastest qualifier will have second choice, and so on.
- h. The sequence of lane rotation will be: White – Blue – Red – Yellow.
- i. The lowest Final will be run first and so on up to the A Final.
- j. Each segment of every Final will be started by the normal 'dead race start' procedure.
- k. At the end of each 3 minute segment the power will go off and the completed laps for each car will be recorded. The cars will then be moved to their next lane at the same point on the track at which they finished their previous segment, the drivers will swap places, and the normal 'dead start' procedure will be used to start the next segment.
- l. It is each driver's responsibility to ensure that their car is placed on the correct lane and has the correct colour lane sticker attached for the start of every segment.
- m. A visual inspection of the cars is permitted during lane changes but any servicing or repairs requiring tools or liquids of any kind must only be done during the running time of the race.
- n. Tyres may not be cleaned or treated with any liquid or tape during lane changes.
- o. At the end of each driver's final segment parts of their final lap will be recorded to resolve any ties for total laps covered.

#### **4ii. Class 2: Step-Up Finals**

- a. "Qualifying Positions" for the 2nd Class will be based upon the Final position each Driver achieved during racing of the 1st Class raced.
- b. Each Driver must race a car that meets the Class Regulations.
- c. No driver may race the same car raced by any other driver at that Championship Round.

Race control shall have the discretion to waive this rule for visitors or new club members.

- d. Drivers must use only one car in any Race, replacement cars are not permitted once a Race has started.

There will be a short, maximum 1 minute, warm up period before the start of each Race.

- e. Each Race will be run over four 3 minute segments, one on each lane, and the winner will be the driver covering the greatest distance in the 12 minutes.
- f. The highest qualifier for each Race will have first choice of starting lane; the second fastest qualifier will have second choice, and so on.
- g. The sequence of lane rotation will be: White – Blue – Red – Yellow
- h. The lowest Race will be run first and the winner will step up to become the fourth qualifier for the next Race, and so on up to the Final Race.
- i. Each segment of every Race will be started by the normal 'dead race start' procedure.
- j. At the end of each 3 minute segment the power will go off and the completed laps for each car will be recorded. The cars will then be moved to their next lane at the same point on the track at which they finished their previous segment, the drivers will swap places, and the normal 'dead start' procedure will be used to start the next segment.
- k. It is each driver's responsibility to ensure that their car is placed on the correct lane and has the correct colour lane sticker attached for the start of every segment.
- l. A visual inspection of the cars is permitted during lane changes but any servicing or repairs requiring tools or liquids of any kind must only be done during the running time of the race.
- m. Tyres may not be cleaned or treated with any liquid or tape during lane changes.
- n. At the end of each driver's final segment parts of their final lap will be recorded to resolve any ties for total laps covered.

## **5. Finally**

**The General Sporting Regulations of the Rockingham Scalextric Club will  
apply at all times  
and  
EVERYONE NOT DRIVING WILL BE EXPECTED TO MARSHAL!!!**